

RUHR-UNIVERSITÄT BOCHUM

Round-optimal Signature, developing new tools to improve efficiency

, 2013

O. Blazy

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hgi

Horst Görtz Institut
für IT-Sicherheit

1 General Remarks

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2 Building blocks

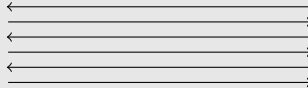
- 1 General Remarks
- 2 Building blocks
- 3 Non-Interactive Proofs of Knowledge

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- 2 Building blocks
- 3 Non-Interactive Proofs of Knowledge
- 4 Interactive Implicit Proofs

Proof of Knowledge



Alice



Bob

§ **interactive** method for one party to **prove** to another the knowledge of a secret \mathcal{S} .

1. **Completeness:** \mathcal{S} is true \leadsto verifier will be convinced of this fact
2. **Soundness:** \mathcal{S} is false \leadsto no cheating prover can convince the verifier that \mathcal{S} is true

Classical Instantiations : Schnorr proofs, Sigma Protocols ...

Zero-Knowledge Proof Systems

§ Introduced in 1985 by Goldwasser, Micali and Rackoff.

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→ Reveal nothing other than the validity of assertion being proven

§ Used in many cryptographic protocols

- **Anonymous credentials**
- **Anonymous signatures**
- **Online voting**
- ...

Zero-Knowledge Interactive Proof



Alice



Bob

§ **interactive** method for one party to **prove** to another that a statement \mathcal{S} is true, **without revealing anything** other than the veracity of \mathcal{S} .

Zero-Knowledge Interactive Proof



Alice



Bob

§ **interactive** method for one party to **prove** to another that a statement \mathcal{S} is true, **without revealing anything** other than the veracity of \mathcal{S} .

1. **Completeness:** if \mathcal{S} is true, the honest verifier will be convinced of this fact
2. **Soundness:** if \mathcal{S} is false, no cheating prover can convince the honest verifier that it is true
3. **Zero-knowledge:** if \mathcal{S} is true, no cheating verifier learns anything other than this fact

Non-Interactive Zero-Knowledge Proof



Alice



Bob

§ **non-interactive** method for one party to **prove** to another that a statement \mathcal{S} is true, **without revealing anything** other than the veracity of \mathcal{S} .

1. **Completeness:** \mathcal{S} is true \leadsto verifier will be convinced of this fact
2. **Soundness:** \mathcal{S} is false \leadsto no cheating prover can convince the verifier that \mathcal{S} is true
3. **Zero-knowledge:** \mathcal{S} is true \leadsto no cheating verifier learns anything other than this fact.

History of NIZK Proofs

Inefficient NIZK

- § Blum-Feldman-Micali, 1988.
- § ...
- § De Santis-Di Crescenzo-Persiano, 2002.

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Efficient NIZK

- § Groth-Ostrovsky-Sahai, 2006.
- § Groth-Sahai, 2008.

Applications of NIZK Proofs

- § Fancy signature schemes
 - group signatures
 - ring signatures
 - traceable signatures
- § Efficient non-interactive proof of correctness of shuffle
- § Non-interactive anonymous credentials
- § CCA-2-secure encryption schemes (with public verifiability)
- § Identification
- § E-voting, E-cash
- § ...

Soundness

- § Only people proving they know the expected secret should be able to access the information.

Zero-Knowledge

- § The authority should not learn said secret.

1 General Remarks

2 Building blocks

- Bilinear groups aka Pairing-friendly environments
- Commitment / Encryption
- Signatures
- Security hypotheses

3 Non-Interactive Proofs of Knowledge

4 Interactive Implicit Proofs

Symmetric bilinear structure

$(p, \mathbb{G}, \mathbb{G}_T, e, g)$ bilinear structure:

§ \mathbb{G}, \mathbb{G}_T multiplicative groups of **order p**
 ◦ $p = \mathbf{prime\ integer}$

§ $\langle g \rangle = \mathbb{G}$

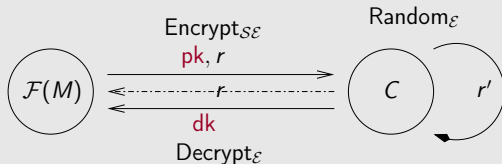
§ $e : \mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$
 ◦ $\langle e(g, g) \rangle = \mathbb{G}_T$
 ◦ $e(g^a, g^b) = e(g, g)^{ab}, a, b \in \mathbb{Z}$

| | | |
|--|---|-------------------------|
| § deciding group membership, group operations, bilinear map | } | efficiently computable. |
|--|---|-------------------------|

Definition 1 (Encryption Scheme)

$\mathcal{E} = (\text{Setup}, \text{EKeyGen}, \text{Encrypt}, \text{Decrypt})$:

- § $\text{Setup}(1^{\kappa})$: param;
- § $\text{EKeyGen}(\text{param})$: public *encryption* key pk , private *decryption* key dk ;
- § $\text{Encrypt}(\text{pk}, m; r)$: ciphertext c on $m \in \mathcal{M}$ and pk ;
- § $\text{Decrypt}(\text{dk}, c)$: decrypts c under dk .



Indistinguishability:

Given M_0, M_1 , it should be hard to guess which one is encrypted in C .

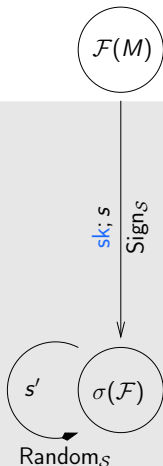
Definition 2 (Linear Encryption)

(BBS04)

- § $\text{Setup}(1^{\kappa})$: Generates a multiplicative group (p, \mathbb{G}, g) .
- § $\text{EKeyGen}_{\mathcal{E}}(\text{param})$: $\text{dk} = (\mu, \nu) \xleftarrow{\$} \mathbb{Z}_p^2$, and $\text{pk} = (X_1 = g^{\mu}, X_2 = g^{\nu})$.
- § $\text{Encrypt}(\text{pk} = (X_1, X_2), M; \alpha, \beta)$: For M , and random $\alpha, \beta \xleftarrow{\$} \mathbb{Z}_p^2$, $\mathcal{C} = (c_1 = X_1^{\alpha}, c_2 = X_2^{\beta}, c_3 = g^{\alpha+\beta} \cdot M)$.
- § $\text{Decrypt}(\text{dk} = (\mu, \nu), \mathcal{C} = (c_1, c_2, c_3))$: Computes $M = c_3 / (c_1^{1/\mu} c_2^{1/\nu})$.

Randomization

$\text{Random}(\text{pk}, \mathcal{C}; r, s) : \mathcal{C}' = (c_1 X_1^r, c_2 X_2^s, c_3 g^{r+s}) = (X_1^{\alpha+r}, X_2^{\beta+s}, g^{\alpha+r+\beta+s} \cdot M)$



Definition 3 (Signature Scheme)

$\mathcal{S} = (\text{Setup}, \text{SKeyGen}, \text{Sign}, \text{Verif})$:

- § $\text{Setup}(1^{\mathcal{K}})$: param;
- § $\text{SKeyGen}(\text{param})$: public *verification* key vk , private *signing* key sk ;
- § $\text{Sign}(sk, m; s)$: signature σ on m , under sk ;
- § $\text{Verif}(vk, m, \sigma)$: checks whether σ is valid on m .

Unforgeability:

Given q pairs (m_i, σ_i) , it should be hard to output a valid σ on a fresh m .

Definition 4 (Waters Signature)

(Wat05)

- § $\text{Setup}_{\mathcal{S}}(1^{\kappa})$: Generates $(p, \mathbb{G}, \mathbb{G}_T, e, g)$, an extra h , and (u_i) for the Waters function $(\mathcal{F}(m) = u_0 \prod_i u_i^{m_i})$.
- § $\text{SKeyGen}_{\mathcal{S}}(\text{param})$: Picks $x \xleftarrow{\$} \mathbb{Z}_p$ and outputs $\text{sk} = h^x$, and $\text{vk} = g^x$;
- § $\text{Sign}(\text{sk}, m; s)$: Outputs $\sigma(m) = (\text{sk}\mathcal{F}(m)^s, g^s)$;
- § $\text{Verif}(\text{vk}, m, \sigma)$: Checks the validity of σ : $e(g, \sigma_1) \stackrel{?}{=} e(\mathcal{F}(m), \sigma_2) \cdot e(\text{vk}, h)$

Randomization

$$\text{Random}(\sigma; r) : \sigma' = (\sigma_1 \mathcal{F}(m)^r, \sigma_2 g^r) = (\text{sk}\mathcal{F}(m)^{r+s}, g^{r+s})$$

Definition 5 (DL)

Given $g, h \in \mathbb{G}^2$, it is hard to compute α such that $h = g^\alpha$.

Definition 6 (CDH)

Given $g, g^a, h \in \mathbb{G}^3$, it is hard to compute h^a .

Definition 7 (DLin)

Given $u, v, w, u^a, v^b, w^c \in \mathbb{G}^6$, it is hard to decide whether $c = a + b$.

1 General Remarks

2 Building blocks

3 Non-Interactive Proofs of Knowledge

- Groth Sahai methodology
- Motivation
- Signature on Ciphertexts
- Application to other protocols
- Waters Programmability

4 Interactive Implicit Proofs

Groth-Sahai Proof System

§ **Pairing product equation (PPE):** for variables $\mathcal{X}_1, \dots, \mathcal{X}_n \in \mathbb{G}$

$$(E) : \prod_{i=1}^n e(A_i, \mathcal{X}_i) \prod_{i=1}^n \prod_{j=1}^n e(\mathcal{X}_i, \mathcal{X}_j)^{\gamma_{i,j}} = t_T$$

determined by $A_i \in \mathbb{G}$, $\gamma_{i,j} \in \mathbb{Z}_p$ and $t_T \in \mathbb{G}_T$.

§ Groth-Sahai \rightsquigarrow WI proofs that elements in \mathbb{G} that were committed to satisfy PPE

Groth-Sahai Proof System

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Setup(\mathbb{G}): commitment key \mathbf{ck} ;

Com(\mathbf{ck} , $X \in \mathbb{G}$; ρ): commitment $c_{\vec{X}}$ to X ;

Prove(\mathbf{ck} , $(X_i, \rho_i)_{i=1, \dots, n}$, (E)): proof ϕ ;

Verify(\mathbf{ck} , $c_{\vec{X}_i}$, (E) , ϕ): checks whether ϕ is valid.

$$(E) : \prod_{i=1}^n e(A_i, \mathcal{X}_i) \prod_{i=1}^n \prod_{j=1}^n e(\mathcal{X}_i, \mathcal{X}_j)^{\gamma_{i,j}} = t_T$$

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Properties:

- § correctness
- § soundness
- § witness-indistinguishability

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Properties:

- § correctness
- § soundness
- § witness-indistinguishability
- § randomizability Commitments and proofs are publicly randomizable.

Electronic Voting

For dessert, we let people vote

- ✓ Chocolate Cake
- ✓ Cheese Cake
- ✓ Fruit Salad
- ✓ Brussels Sprout

After collection, we count the number of ballots:

| | |
|-----------------|-----|
| Chocolate Cake | 123 |
| Cheese Cake | 79 |
| Fruit Salad | 42 |
| Brussels sprout | 1 |

Authentication

- § Only people authorized to vote should be able to vote
- § People should be able to vote only once

Anonymity

- § Votes and voters should be anonymous
- △ Receipt freeness

Homomorphic Encryption and Signature approach

- § The voter generates his vote v .
- § The voter encrypts v to the server as c .
- § The voter signs c and outputs σ .
- § (c, σ) is a ballot unique per voter, and anonymous.
- § Counting: granted homomorphic encryption $C = \prod c$.
- § The server decrypts C .

Vote without receipt freeness

Voter



Voting Center

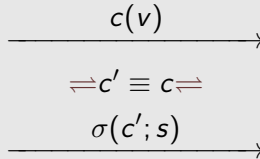
 $c(v)$ $\sigma(c; s)$

Vote with receipt freeness

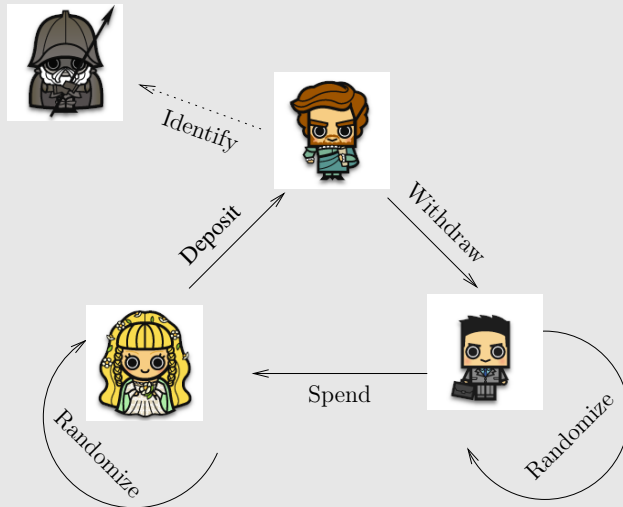
Voter



Voting Center



Electronic Cash



- § Withdrawal: A user get a coin c from the bank
- § Spending: A user pays a shop with the coin c
- § Deposit: The shop gives the coin c back to the bank

Electronic Coins

Chaum 81

Expected properties

- ✓ *Unforgeability* \leadsto Coins are signed by the bank
- ✓ *No Double-Spending* \leadsto Each coin is unique
- ✓ *Anonymity* \leadsto Blind Signature

Definition 8 (Blind Signature)

A blind signature allows a user to get a message m signed by an authority into σ so that the authority *even powerful* cannot recognize later the pair (m, σ) .

Round-Optimal Blind Signature

Fischlin 06

- § The user encrypts his message m in c .
- § The signer then signs c in σ .
- § The user verifies σ .
- § He then encrypts σ and c into \mathcal{C}_σ and \mathcal{C} and generates a proof π .
- § π : \mathcal{C}_σ is an encryption of a signature over the ciphertext c encrypted in \mathcal{C} , and this c is indeed an encryption of m .
- § Anyone can then use $\mathcal{C}, \mathcal{C}_\sigma, \pi$ to check the validity of the signature.

- § A user should be able to encrypt a ballot.
- § He should be able to sign this encryption.
- § Receiving this vote, one should be able to randomize for *Receipt-Freeness*.

E-Cash

- § A user should be able to encrypt a token
- § The bank should be able to sign it providing *Unforgeability*
- § This signature should now be able to be randomized to provide *Anonymity*

Our Solution

- § Same underlying requirements;
- § Advance security notions in both schemes requires to extract some kind of signature on the associated plaintext;

Commutative properties

Encrypt

To encrypt a message m :

$$c = (\textcolor{red}{pk}_1^{r_1}, \textcolor{red}{pk}_2^{r_2}, \mathcal{F}(m) \cdot g^{r_1+r_2})$$

Commutative properties

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Sign ◦ Encrypt

To sign a valid ciphertext c_1, c_2, c_3 , one has simply to produce.

$$\sigma = (c_1^s, c_2^s, \text{sk} \cdot c_3^s, \text{pk}_1^s, \text{pk}_2^s, g^s) .$$

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Decrypt ◦ Sign ◦ Encrypt

Definition 9 (Signature on Ciphertexts)

JB

$\mathcal{SE} = (\text{Setup}, \text{SKeyGen}, \text{EKeyGen}, \text{Encrypt}, \text{Sign}, \text{Decrypt}, \text{Verif})$:

- § $\text{Setup}(1^{\kappa})$: $\text{param}_e, \text{param}_s$;
- § $\text{EKeyGen}(\text{param}_e)$: pk, dk ;
- § $\text{SKeyGen}(\text{param}_s)$: vk, sk ;
- § $\text{Encrypt}(\text{pk}, \text{vk}, m; r)$: produces c on $m \in \mathcal{M}$ and pk ;
- § $\text{Sign}(\text{sk}, \text{pk}, c; s)$: produces σ , on the input c under sk ;
- § $\text{Decrypt}(\text{dk}, \text{vk}, c)$: decrypts c under dk ;
- § $\text{Verif}(\text{vk}, \text{pk}, c, \sigma)$: checks whether σ is valid.

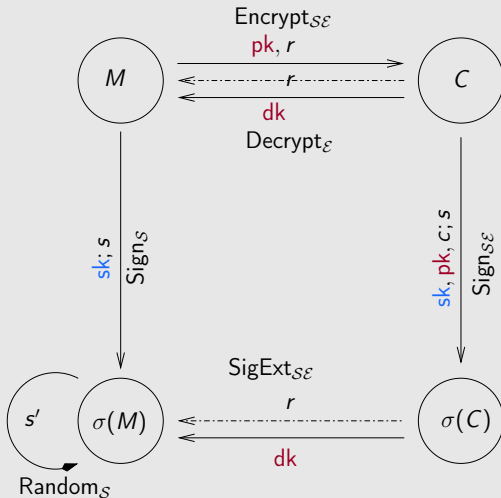
Definition 10 (Extractable Randomizable Signature on Ciphertexts)

$\mathcal{SE} = (\text{Setup}, \text{SKeyGen}, \text{EKeyGen}, \text{Encrypt}, \text{Sign}, \text{Random}, \text{Decrypt}, \text{Verif}, \text{SigE})$:

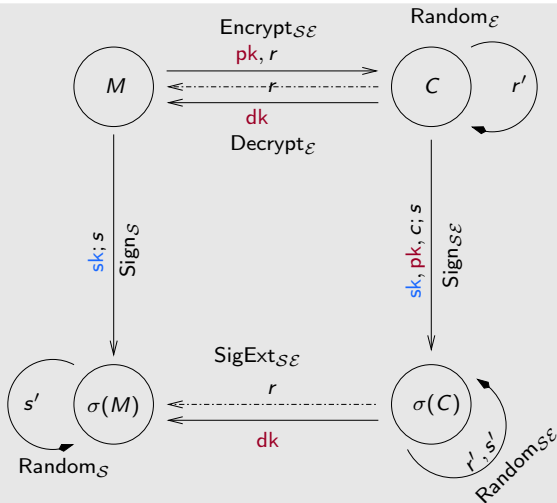
- § $\text{Random}(\text{vk}, \text{pk}, c, \sigma; r', s')$ produces c' and σ' on c , using additional coins;

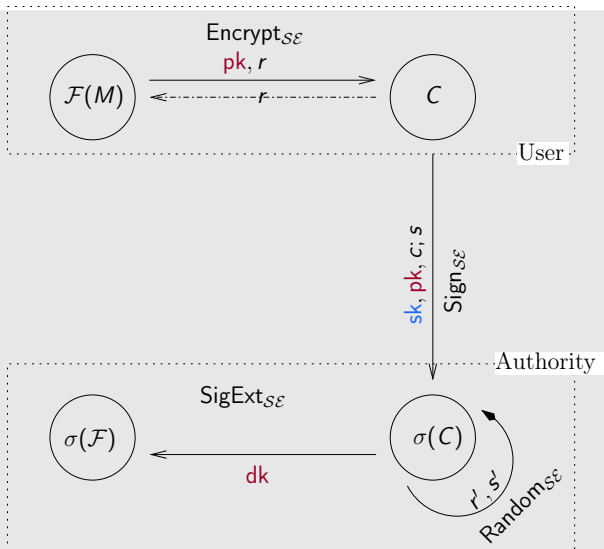
Randomizable Signature on Ciphertexts [PKC

2011: BFPV]



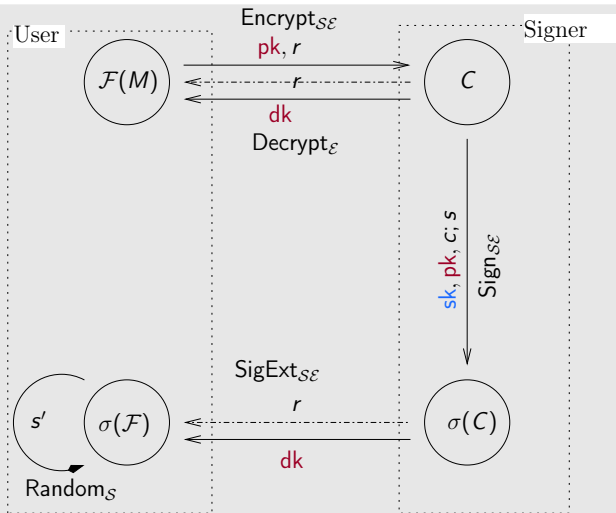
Extractable SRC





Blind Signature

[PKC 2011: BFPV]

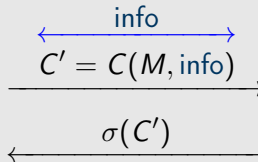


Partially-Blind Signature

User



Signer

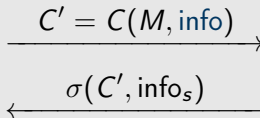


Partially-Blind Signature

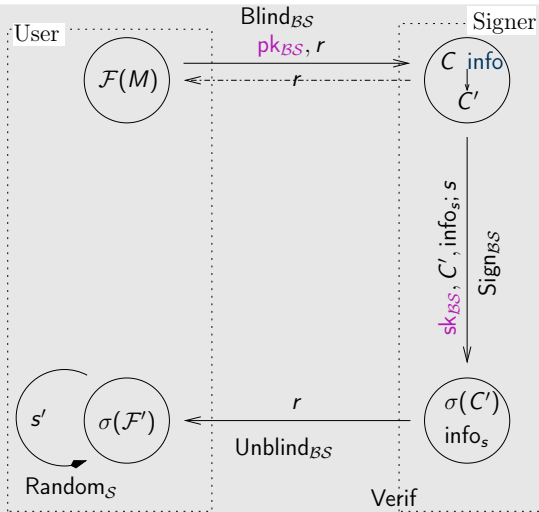
User



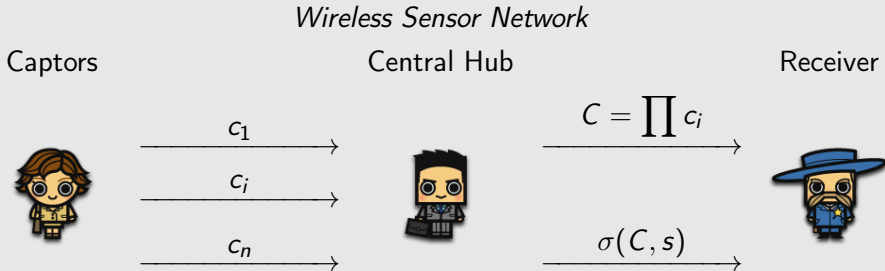
Signer

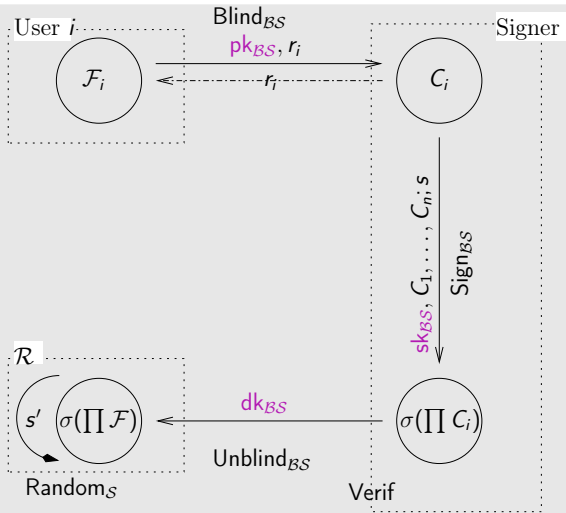


Signer-Friendly Partially Blind Signature [SCN 2012: BPV]



Multi-Source Blind Signatures





Two solutions

Different Generators

- § Each captor has a disjoint set of generators for the Waters function

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Different Generators

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A single set of generators

- § The captors share the same set of generators

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Different Generators

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- § Enormous public key

A single set of generators

- § The captors share the same set of generators
- § Waters over a non-binary alphabet?

Definition 11 ((m, n)-programmability)

F is (m, n) programmable if given g, h there is an efficient trapdoor producing a_X, b_X such that $F(X) = g^{a_X} h^{b_X}$, and for all X_i, Z_j , $\Pr[a_{X_1} = \dots = a_{X_m} = 0 \wedge a_{Z_1} \cdot \dots \cdot a_{Z_n} \neq 0]$ is not negligible.

(1, q)-Programmability of Waters function

Why do we need it: Unforgeability, q signing queries, 1 signature to exploit.

\leadsto Choose independent and uniform elements $(a_i)_{(1, \dots, \ell)}$ in $\{-1, 0, 1\}$, and random exponents $(b_i)_{(0, \dots, \ell)}$, and setting $a_0 = -1$.

Then $u_i = g^{a_i} h^{b_i}$.

$$\mathcal{F}(m) = u_0 \prod u_i^{m_i} = g^{\sum \delta_i a_i} h^{\sum \delta_i b_i} = g^{a_m} h^{b_m}.$$

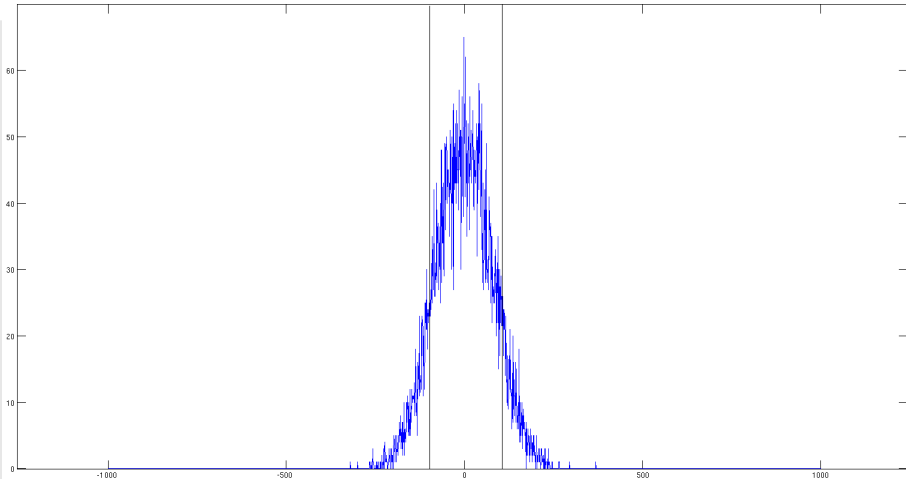
Non $(2, 1)$ -programmability

Waters over a non-binary alphabet is not $(2, 1)$ -programmable.

$(1, q)$ -programmability

Waters over a polynomial alphabet remains $(1, q)$ -programmable.

Sum of random walks on polynomial alphabets



Local Central Limit Theorem \Leftrightarrow Lindeberg Feller

§ New primitive: Signature on Randomizable Ciphertexts [PKC 2011: BFPV]

- ✓ One Round Blind Signature [PKC 2011: BFPV]
- ✓ Receipt Free E-Voting [PKC 2011: BFPV]
- ✓ Signer-Friendly Blind Signature [SCN 2012: BPV]
- ✓ Multi-Source Blind Signature [SCN 2012: BPV]

Efficiency

§ DLin + CDH : $9\ell + 24$ Group elements.

§ SXDH + CDH⁺ : $6\ell + 15, 6\ell + 7$ Group elements.

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- 4 Interactive Implicit Proofs**
 - Motivation
 - Smooth Projective Hash Function
 - Application to previous protocols

Definition

[CS02, GL03, KV11]

Let $\{H\}$ be a family of functions:

- § X , domain of these functions
- § L , subset (a language) of this domain

such that, for any point x in L , $H(x)$ can be computed by using

- § either a *secret* hashing key hk : $H(x) = \text{Hash}_L(hk; x)$;
- § or a *public* projected key hp : $H'(x) = \text{ProjHash}_L(hp; x, w)$

Public mapping $hk \mapsto hp = \text{ProjKG}_L(hk, x)$

SPHF Properties

For any $x \in X$, $H(x) = \text{Hash}_L(\text{hk}; x)$

For any $x \in L$, $H(x) = \text{ProjHash}_L(\text{hp}; x, w)$

w witness that $x \in L$, $\text{hp} = \text{ProjKG}_L(\text{hk}, x)$

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Smoothness

For any $x \notin L$, $H(x)$ and hp are independent

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For any $x \in L$, $H(x)$ is pseudo-random, without a witness w

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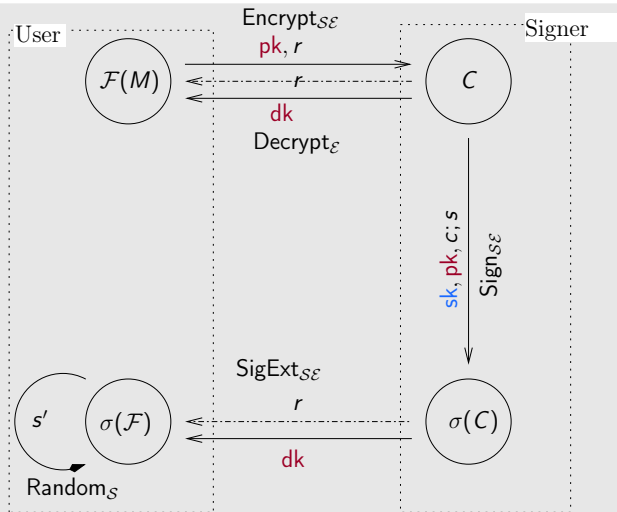
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The latter property requires L to be a **hard-partitioned subset** of X .

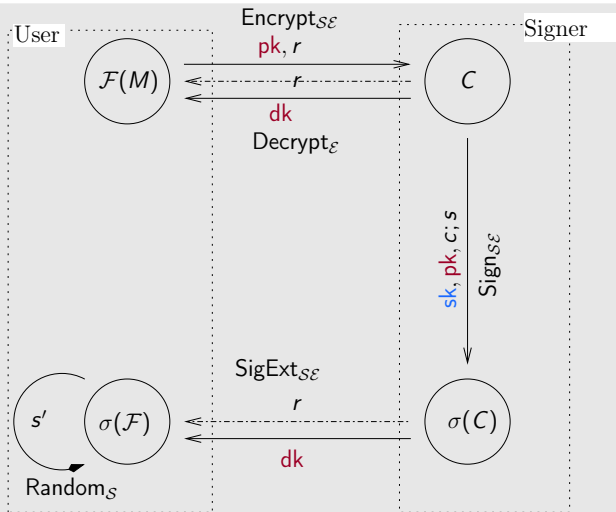
Blind-Signatures [TCC 2012, PKC 13, Crypto 13, ...]



PKC / SCN

$6l + 7, 6l + 5$

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PKC / SCN

$6\ell + 7, 6\ell + 5$

TCC

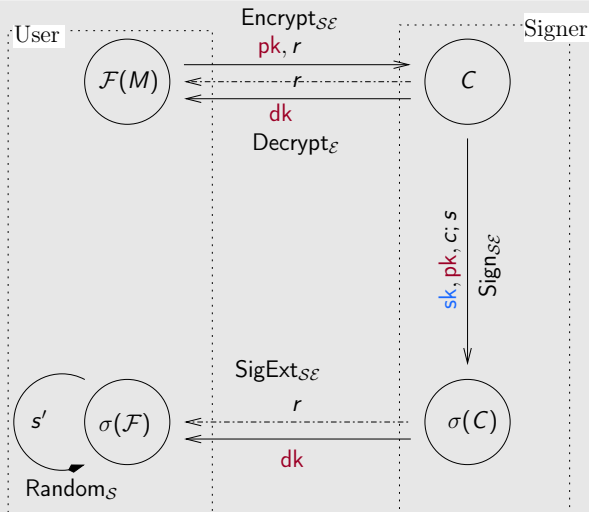
$5\ell + 6, 1$

Languages

BLin: $\{0, 1\}$,

ELin:
 $\{C(C(\dots))\}$.

Blind-Signatures [TCC 2012, PKC 13, Crypto 13, ...]



PKC / SCN

$6\ell + 7, 6\ell + 5$

TCC

$5\ell + 6, 1$

Crypto

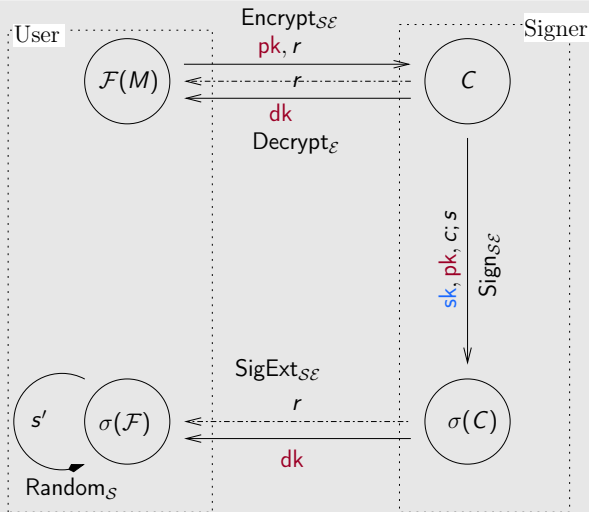
$3\ell + 7, 1$

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PKC / SCN

 $6\ell + 7, 6\ell + 5$

TCC

 $5\ell + 6, 1$

Soon

 $(2 + o(1))\ell, 1$

Languages

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Groth-Sahai

- § Allows to combine efficiently classical building blocks
- § Allows several kind of new signatures under standard hypotheses

Smooth Projective Hash Functions

- § Can handle more general languages under better hypotheses
- § Do not add any extra-rounds in an interactive scenario
- § More efficient in the usual cases

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Many thanks for your attention!

Any questions?

More details are available in the full version...